# Interactive eLearning Module Template

### Purpose

This is a detailed **Interactive eLearning Module Template** for designing and organizing eLearning modules. It covers all critical elements, from content flow to interactive elements and assessments.

# Module Information

- Module Title: [Insert Module Title]
- Course Title: [Insert Course Title]
- Instructor/Developer: [Insert Name]
- Estimated Duration: [Insert Time, e.g., 30 minutes]
- Date Created: [Insert Date]
- Version: [Insert Version Number]

### Module Overview

• Module Description:

[Provide a brief overview of the module, its purpose, and what learners can expect.]

#### • Learning Objectives:

[List the specific, measurable learning objectives for the module. Example: "By the end of this module, learners will be able to..."]

- 1. Objective 1: [Insert Objective]
- 2. Objective 2: [Insert Objective]
- 3. Objective 3: [Insert Objective]

### Module Structure

#### • Introduction:

[Brief introduction to the module, outlining its importance and relevance. Include any prerequisite knowledge or skills.]

- Welcome Message: [Insert Script or Text]
- **Overview of Topics**: [List the topics covered in this module]

#### • Content Sections:

- Section 1: [Section Title]
  - **Content**: [Briefly describe the content covered]
  - Interactive Elements: [Describe the interactivity, e.g., drag-and-drop, clickable hotspots, branching scenarios]
  - Media: [List any media used, e.g., videos, images, audio]
  - Quiz/Assessment: [If applicable, describe the assessment in this section]
- Section 2: [Section Title]
  - **Content**: [Briefly describe the content covered]
  - Interactive Elements: [Describe the interactivity, e.g., quizzes, simulations, decision-making scenarios]
  - Media: [List any media used, e.g., videos, images, audio]
  - Quiz/Assessment: [If applicable, describe the assessment in this section]
- Section 3: [Section Title]
  - Content: [Briefly describe the content covered]
  - Interactive Elements: [Describe the interactivity, e.g., clickable images, scenarios]
  - Media: [List any media used, e.g., videos, images, audio]

Quiz/Assessment: [If applicable, describe the assessment in this section]

### Interactive Elements

#### • Interaction Type:

[Describe the type of interaction. Example: "Drag-and-Drop Activity"]

#### • Objective:

[State the objective of the interaction. Example: "Reinforce the understanding of key concepts."]

#### • Instructions:

[Provide detailed instructions on how learners should interact with the content.]

#### • Feedback:

[Describe the feedback provided to learners based on their interactions, e.g., correct/incorrect answers.]

### Assessment Strategy

#### • Assessment Type:

[Describe the assessment type. Example: "Multiple-choice quiz, Scenario-based assessment."]

• Number of Questions:

[Insert Number]

• Passing Criteria:

[Insert Passing Criteria, e.g., "80% or higher"]

• Feedback:

[Describe the feedback learners will receive after completing the assessment.]

#### • Retake Options:

[State whether learners have the option to retake the assessment and how many attempts are allowed.]

### Navigation and User

### Experience

#### • Navigation Structure:

[Describe how learners will navigate through the module, e.g., linear, branching paths.]

#### • Instructions for Navigation:

[Provide clear instructions on how to navigate the module, e.g., "Use the Next button to proceed..."]

#### • Progress Indicators:

[Describe any progress indicators, e.g., "A progress bar at the top of the screen."]

#### • Help/Support Options:

[Include information on how learners can get help if needed, e.g., "Click the Help icon for assistance."]

### Media and Resources

• Videos:

[List any videos included in the module, along with their titles and durations.]

• Images/Graphics:

[Describe the images or graphics used, and their purpose.]

• Audio:

[List any audio files used, including narration scripts if applicable.]

Additional Resources:

[Include links to additional resources, e.g., PDFs, external websites, or further reading materials.]

## Accessibility Considerations

• Alt Text for Images:

[Ensure all images have descriptive alt text for screen readers.]

• Captions for Videos:

[Ensure all videos have captions.]

• Keyboard Navigation:

[Ensure the module is fully navigable using a keyboard.]

Color Contrast:

[Check that color contrasts meet accessibility standards.]

# Module Review and Testing

• Peer Review:

[Detail the peer review process, including who will review the module and what criteria they will use.]

• Usability Testing:

[Describe any usability testing conducted, including the target audience and methods used.]

• Final Review and Sign-Off:

[State the process for final review and approval before the module goes live.]

### Revision History

- Version: [Insert Version Number]
- Last Updated: [Insert Date]
- Changes Made:

[Document any changes made to the module, including reasons for the changes.]